Q1 Project

Anna Mefford

Adopt A Pup:

For my Q1 project I’ll be making a dog adoption site using the PetFinder API. Each dog will be displayed in a materialize card displaying the dog’s photo with a name. I’d also like to include a form to apply to adopt a dog. My stretch goal is to create a memeory game using pre-defined dog and dog supply photos.

Technologies:

* Materialize – for the cards and formatting
* JQuery – event listeners
* JSON/AJAX for the API Calls
* HTML/CSS/JavaScript

API: PetFinder

MVP:

* Connect to PetFinder API to search for adoptable dogs.
* Each dog’s photo will be displayed in a materialize card with the dog’s name.
* Save resent search inputs in local storage.

Stretch Goals:

* Search for shelters nearby using zip code.
* Store user’s location in local storage.
* Create a memory game.

PivitalTracker: <https://www.pivotaltracker.com/n/projects/1908371>

I have tested the API connection in PostMan and it is working properly with my API key.

Wireframes: https://github.com/Mittino/Q1\_Project/blob/master/AdoptionSite.pdf

